

# Chapter 1

## Physics and Measurements

# Length, Mass, and Time

- These are the three fundamental quantities mechanics is concerned about
- All other quantities in mechanics can be expressed in terms of these three
  - distance: it's length, too (length of a pole = distance between its ends)
  - width, height, depth: it's all length
  - frequency: how many times something occurs per unit time (so it's defined through time)
  - speed: distance traveled per unit time
  - temperature: mechanics doesn't care 😊

# Measurements and Standards

- Physics wants to measure everything
  - measure = assign a number
- Measurements are relative: we compare properties of an object to something we already know
  - a tree is as tall as a ten-storey building
  - the FAST radio telescope is as large as 30 football fields
- To make measurements reproducible, the results should be compared to standards, which must
  - be readily accessible
  - yield the same result anywhere in the Universe
  - not change with time

# Time

- Unit: second
- Old definition:  $\left(\frac{1}{24}\right)\left(\frac{1}{60}\right)\left(\frac{1}{60}\right)$  of mean solar day
  - can't use this definition away from Earth
  - Earth rotation is irregular and slowing down
- Modern definition:  $9\,192\,631\,770 \times$  period of vibration of radiation from the Cesium-133 atom
  - it's "indirect" because what's measured is frequency, not the time interval – but that's OK ( $T=1/f$ )
  - it's practical (easy to make a clock), works everywhere in the Universe, and is perfectly stable (as far as we know)

# Length

- Unit: meter
- Old definitions:
  - fraction of Earth's perimeter
  - artifact-based – a bar stored in France
  - wavelength of orange-red light emitted by a Krypton-86 lamp
- Modern definition: the distance traveled by light in vacuum during  $1/299\,792\,458$  second
  - speed of light is postulated (and can't be measured)
  - there is no need to have two separate standards – it follows from a deep relation between space and time revealed by the special theory of relativity

# Mass

- Unit: kilogram
- Old definition
  - artifact-based – a special alloy cylinder kept in France
- Modern definition
  - it's still the same 😞
- What to do? Follow the meter 😊
  - Avogadro project: fix the mass of an atom (Silicon-28)
  - Watt balance: fix Planck's constant
- No official decision yet

# Dimensional Analysis

- Two reasons to do it:
  - weed out errors in calculations
  - evaluate dependencies between the quantities
- Is the formula for position  $x = \frac{1}{2}at^2$  correct?
  - $[a]=L/T^2$     $[t]=T$     $[x]=L$  – correct ☺
- If we know acceleration and time, how could position depend on them?
  - if there are no other factors, we can assume that  $x = a^n t^m$
  - $L=(L/T^2)^n T^m$     $n=1; m-2n=0 \rightarrow m=2$     $x \sim at^2$

# SI Units

- Fundamental units: meter m, kilogram kg, second s
- Prefixes: Xm, Xg, Xs, where X is one of SI symbols below:

SI PREFIX	SI SYMBOL	SI UNIT CONVERSION FACTOR (STANDARD FORM)	FACTOR (POWER)	FACTOR LANGUAGE
yotta	Y	1 yottametre = 1 000 000 000 000 000 000 000 000 metres	$10^{24}$	septillion
zetta	Z	1 zettametre = 1 000 000 000 000 000 000 000 metres	$10^{21}$	sextillion
exa	E	1 exametre = 1 000 000 000 000 000 000 metres	$10^{18}$	quintillion
peta	P	1 petametre = 1 000 000 000 000 000 metres	$10^{15}$	quadrillion
tera	T	1 terametre = 1 000 000 000 000 metres	$10^{12}$	trillion
giga	G	1 gigametre = 1 000 000 000 metres	$10^9$	billion
mega	M	1 megametre = 1 000 000 metres	$10^6$	million
kilo	k	1 kilometre = 1 000 metres	$10^3$	thousand
hecto	h	1 hectometre = 100 metres	$10^2$	hundred
deca	da	1 decametre = 10 metres	$10^1$	ten
		<b>1 metre = 1 metre</b>	<b><math>10^0</math></b>	<b>one</b>
deci	d	1 decimetre = 0.1 metres	$10^{-1}$	tenth
centi	c	1 centimetre = 0.01 metres	$10^{-2}$	hundredth
milli	m	1 millimetre = 0.001 metres	$10^{-3}$	thousandth
micro	$\mu$	1 micrometre = 0.000 001 metres	$10^{-6}$	millionth
nano	n	1 nanometre = 0.000 000 001 metres	$10^{-9}$	billionth
pico	p	1 picometre = 0.000 000 000 001 metres	$10^{-12}$	trillionth
femto	f	1 femtometre = 0.000 000 000 000 001 metres	$10^{-15}$	quadrillionth
atto	a	1 attometre = 0.000 000 000 000 000 001 metres	$10^{-18}$	quintillionth
zepto	z	1 zeptometre = 0.000 000 000 000 000 000 001 metres	$10^{-21}$	sextillionth
yocto	y	1 yoctometre = 0.000 000 000 000 000 000 000 001 metres	$10^{-24}$	septillionth



# Conversion of Units

- Simple conversions:
  - $10 \text{ in} = 10 \text{ in} (2.54 \text{ cm}/1 \text{ in}) = 25.4 \text{ cm}$
  - $2 \text{ cm} = 2 \text{ cm} (1 \text{ in}/2.54 \text{ cm}) = 0.787 \text{ in}$
- Complex conversions:
  - $1 \text{ m}^2 = 1 \text{ m}^2 (100 \text{ cm} / 1 \text{ m})^2 = 10\,000 \text{ cm}^2$
  - $1 \text{ m/s} = 1 \text{ m/s} (1 \text{ km}/1000 \text{ m})/(1 \text{ h}/3\,600 \text{ s}) = 3.6 \text{ km/h}$
  - $60 \text{ mi/h} = 60 \text{ mi/h} (1\,609 \text{ m}/1 \text{ mi})/(3\,600 \text{ s}/1 \text{ h}) = 29 \text{ m/s}$

# Scientific Notation

- Scientific notation = a number expressed in form  $a \times 10^b$ 
  - can be done in more than one way
- Normalized scientific notation:  $1 \leq a < 10$ 
  - not defined for zero
  - if  $b=0$ , the  $10^b$  factor is omitted
- Engineering notation:  $b$  is a multiple of 3
  - makes it easy to match prefixes

# Order of Magnitude Estimates

- Order of magnitude estimate = a power of ten
- Prescription:
  - write the number in normalized scientific notation:  
 $x = a \times 10^b$
  - if  $a < \sqrt{10}$ ,  $x \sim 10^b$ , otherwise  $x \sim 10^{b+1}$

# Significant Figures

- When quantities are measured, the results are known within experimental uncertainty
- 15 000 m – not clear
  - should we trust all 5 digits? (probably not)
- $1.5 \times 10^4$  m – better
  - there are just two digits to trust (could be anywhere between 14 500 m and 15 500 m)
  - $1.5 \times 10^4$  m and  $1.50 \times 10^4$  m mean different things
- $(1.5 \pm 0.1) \times 10^4$  m – a lot of information
  - in a paper, this would mean that the probability that the actual quantity is between 14 900 m and 15 100 m is 68%

# Operations with Approximate Numbers

- When adding/subtracting, keep the smallest number of decimal places
  - $1.40 + 2.41 = 3.81$  (3 s.d. + 3 s.d.  $\rightarrow$  3 s.d.)
  - $1.4 + 2.41 = 3.8$  (2 s.d. + 3 s.d.  $\rightarrow$  2 s.d.)
  - $1.205 - 1.203 = 2 \times 10^{-3}$  (4 s.d. - 4 s.d.  $\rightarrow$  1 s.d.)
  - $12.05 - 1.203 = 10.85$  (4 s.d. - 4 s.d.  $\rightarrow$  4 s.d.)
- When multiplying/dividing, keep the smallest number of significant digits
  - $1.40 \times 2.41 = 3.37$  (3 s.d.  $\times$  3 s.d.  $\rightarrow$  3 s.d.)
  - $\pi(2.1)^2 = 14$  (s.d.  $\times$  2 s.d.  $\rightarrow$  2 s.d.)